



BEKER VAN LIEDEKERKE 2023

JUDGES DETAILS PER SKATER

ADULT SILVER FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
1	Luna VLEMINCKX	KPL	1	23.14	8.98	14.16						0.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1F+1Lo		1.00	-0.02	0	0	-1								0.98
2	1Lz+1Lo+1T		1.50	-0.04	0	-2	0								1.46
3	CCoSp1V		1.50	-0.35	-3	-2	-2								1.15
4	1A		1.10	-0.48	-4	-5	-4								0.62
5	1Lz		0.60	0.00	0	0	0								0.60
6	ChSq1		3.00	-0.67	-1	-2	-1								2.33
7	1F		0.50	0.00	0	0	0								0.50
8	SSp1		1.30	0.04	1	0	0								1.34
			10.50												8.98
Program Components			Factor												
Composition			2.00	2.25	2.50	2.25							2.33		
Presentation			2.00	2.50	2.50	2.50							2.50		
Skating Skills			2.00	2.25	2.25	2.25							2.25		
Judges Total Program Component Score (factored)															14.16
Deductions:											0.00				

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
2	Marie HERMANS	KPL	2	18.61	7.79	12.32						-1.50			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1F+1Lo+1T		1.40	-0.02	0	-1	0								1.38
2	CCoSp		0.00	0.00	-	-	-								0.00
3	1F+1Lo		1.00	-0.02	0	0	-1								0.98
4	1Lz!	!	0.60	-0.08	-1	-2	-1								0.52
5	1A	F	1.10	-0.55	-5	-5	-5								0.55
6	ChSq1		3.00	-0.33	0	-2	0								2.67
7	1Lz		0.60	-0.04	0	-2	0								0.56
8	SSp1		1.30	-0.17	-1	-3	0								1.13
			9.00												7.79
Program Components			Factor												
Composition			2.00	2.25	1.50	2.25							2.00		
Presentation			2.00	2.25	1.75	2.25							2.08		
Skating Skills			2.00	2.50	1.50	2.25							2.08		
Judges Total Program Component Score (factored)															12.32
Deductions:				Time violation	-1.00	Falls							-0.50 (1)	-1.50	

Legend:		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number	e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump
*	Invalid element	F	Fall	q	Jump landed on the quarter		
!	Not clear edge						