

**BELGIAN CHAMPIONSHIPS 2024**  
**JUDGES DETAILS PER SKATER**  
**SENIOR A WOMEN SHORT PROGRAM**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)							Total Deductions		
1	PINZARRONE NINA	ASW	1	66.65	37.40	29.25							0.00		
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	3Lzq+3T	q	10.10	-0.59	-2	0	-1	-1	-1						9.51
2	2A		3.30	0.77	2	3	2	3	2						4.07
3	FCSp4		3.20	0.85	2	3	3	2	4						4.05
4	3Lo	x	5.39	0.98	2	3	2	2	2						6.37
5	StSq4		3.90	1.17	1	3	3	3	3						5.07
6	CCoSp4		3.50	1.05	2	3	3	3	4						4.55
7	LSp4		2.70	1.08	3	4	4	5	4						3.78
			<b>32.09</b>												<b>37.40</b>
Program Components			Factor												
Composition			1.33	6.75	7.00	7.75	7.25	8.25						7.33	
Presentation			1.33	6.50	6.75	8.00	7.50	7.75						7.33	
Skating Skills			1.33	6.75	7.25	7.75	7.00	7.75						7.33	
<b>Judges Total Program Component Score (factored)</b>														<b>29.25</b>	
<b>Deductions:</b>															<b>0.00</b>

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)							Total Deductions		
2	HOVINE JADE	AXE	3	53.33	27.60	25.73							0.00		
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	3Lz!q+2T	!	7.20	-2.16	-2	-4	-4	-3	-4						5.04
2	3F<	<	4.24	-0.85	-2	-2	-1	-2	-2						3.39
3	FCSp4		3.20	0.64	2	3	2	2	2						3.84
4	2A	x	3.63	0.44	2	1	2	1	1						4.07
5	StSq3		3.30	0.88	2	3	3	3	2						4.18
6	LSp3		2.40	0.48	0	2	2	2	2						2.88
7	CCoSp4		3.50	0.70	2	2	2	3	2						4.20
			<b>27.47</b>												<b>27.60</b>
Program Components			Factor												
Composition			1.33	6.75	6.25	7.00	6.00	6.50						6.50	
Presentation			1.33	6.50	6.00	7.25	6.25	6.50						6.42	
Skating Skills			1.33	6.50	6.50	6.75	5.75	6.25						6.42	
<b>Judges Total Program Component Score (factored)</b>														<b>25.73</b>	
<b>Deductions:</b>															<b>0.00</b>

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<	Under-rotated jump	x	Credit for highlight distribution, base value multiplied by 1.1		
!	Not clear edge	REP	Jump repetition	q	Jump landed on the quarter		