

SKATE CHALLENGE

JUDGES DETAILS PER SKATER

A ADVANCED NOVICE BOYS SHORT PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions
1	DE VOS ROBBE	IDA	1	30.89	17.09	13.80			0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Bonus	Ref.	Scores of Panel		
1	2Lz+2Lo	!	3.80	-0.21	-1	-1	-2	1	-1							3.59		
2	2F		1.80	0.18	1	1	1	1	1							1.98		
3	2Ab	b	3.30	-0.66	-2	-2	-1	-2	-3					1.00		3.64		
4	CSSp3		2.60	0.26	1	1	1	1	0							2.86		
5	StSq2		2.60	0.17	1	1	0	0	1							2.77		
6	CCoSp2		2.50	-0.25	-2	-3	-1	1	0							2.25		
			16.60													17.09		
Program Components				Factor														
Composition				1.20	4.00	4.25	3.25	3.50	3.75								3.75	
Presentation				1.20	3.75	3.75	3.00	3.50	3.75									3.67
Skating Skills				1.20	4.50	4.50	3.25	3.50	4.25									4.08
Judges Total Program Component Score (factored)																	13.80	

Deductions: **0.00**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions
2	GABRIEL LEANDER	KHL	2	20.79	10.99	11.30			-1.50

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel		
1	2Lz+2Lo		3.80	-0.28	-1	-2	-1	-1	-2						3.52		
2	CCoSp3		3.00	-0.30	-1	-1	-1	-1	-1						2.70		
3	1A		1.10	0.00	0	0	-1	0	0						1.10		
4	2F	F	1.80	-0.90	-5	-5	-5	-5	-5						0.90		
5	StSq1		1.80	-0.36	-2	-2	-1	-2	-3						1.44		
6	CSSp1		1.90	-0.57	-4	-4	-3	-2	-2						1.33		
			13.40												10.99		
Program Components				Factor													
Composition				1.20	3.25	3.50	3.00	3.25	3.00								3.17
Presentation				1.20	3.00	3.25	2.75	3.25	2.75								3.00
Skating Skills				1.20	3.25	3.25	2.75	3.25	3.25								3.25
Judges Total Program Component Score (factored)																11.30	

Deductions: Time violation -1.00 Falls -0.50 (1) **-1.50**

Legend:		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number	F	Fall	b	Bonus Point for jump added to the element score		
!	Not clear edge						