

VLAAMS KAMPIOENSCHAP 2026
JUDGES DETAILS PER SKATER
ADVANCED NOVICE A BOYS SHORT PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Yann FEITZ	KPL	2	28.42	16.22	12.20	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Bonus	Ref.	Scores of Panel
1	2Ab	b	3.30	-0.33	-1	-1	-1	-1	-1					1.00		3.97
2	3Fe<+2Lo	e,<	4.88	-1.38	-4	-5	-5	-4	-4							3.50
3	CCoSp3		3.00	-0.50	0	-1	-2	-2	-2							2.50
4	3S<	<	3.44	-1.03	-4	-2	-3	-3	-3							2.41
5	CCSp2		2.30	-0.38	-1	-2	-3	-2	-1							1.92
6	StSq1		1.80	0.12	0	1	1	1	-1							1.92
			18.72													16.22
Program Components				Factor												
	Composition			1.20	3.25	3.25	3.75	3.75	3.50							3.50
	Presentation			1.20	3.25	3.00	3.50	3.25	3.75							3.33
	Skating Skills			1.20	3.25	3.25	3.50	3.50	3.00							3.33
Judges Total Program Component Score (factored)											12.20					

Deductions:																0.00
--------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	-------------

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Jorne VROLIJK	DSH	1	22.14	11.94	11.20	-1.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Bonus	Ref.	Scores of Panel
1	2Ab	b	3.30	0.33	1	1	1	1	0					1.00		4.63
2	1F*+1Lo*	*,*	0.00	0.00	-	-	-	-	-							0.00
3	CCSpB		1.70	-0.40	-3	-2	-4	-2	-2							1.30
4	StSq1		1.80	-0.06	0	0	0	-1	-1							1.74
5	2Lz		2.10	0.07	-1	0	1	1	0							2.17
6	CCoSp3		3.00	-0.90	-3	-3	-3	-2	-3							2.10
			11.90													11.94
Program Components				Factor												
	Composition			1.20	2.75	3.25	3.25	3.75	2.75							3.08
	Presentation			1.20	2.50	3.00	3.00	3.25	2.50							2.83
	Skating Skills			1.20	3.25	3.50	3.50	3.50	2.75							3.42
Judges Total Program Component Score (factored)											11.20					

Deductions:	Time violation																-1.00
--------------------	----------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--------------

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	e	Wrong edge	<	Under-rotated jump	b	Bonus Point for jump added to the element score